

# SMOKE ALARM AND CARBON MONOXIDE ALARM COMPLIANCE FOR SOME REHABILITATION PROJECTS

The application for permit that you have submitted requires the installation of smoke alarms and carbon monoxide alarms when they have not been installed as part of the original construction. Smoke and carbon monoxide alarms must be installed in accordance with the following information. It is not a prerequisite for the issuance of your construction permit to have these alarm devices installed.

## **The following are the requirements for Smoke Alarms:**

- Permits applied for in accordance with N.J.A.C. 5:23-6.4(f), 6.5(f) and 6.6(f) require smoke alarms to be installed and maintained in the dwelling units of Group R-2 and buildings of Groups R-3, R-4 and R-5.
- Smoke alarm(s) must be installed on each level of the dwelling, including the basement, outside of each separate sleeping area in the immediate vicinity of the bedroom. Smoke alarms should be placed on or near the ceiling.
- Smoke alarms are permitted to be battery operated.
- The installation of battery operated smoke alarms does not require a permit.

## **The following are the requirements for Carbon Monoxide Alarms:**

- Permits applied for in accordance with N.J.A.C. 5:23-6.4(g), 6.5(g), 6.6(g) and 6.7(f) require that carbon monoxide alarms be installed in buildings of Groups I-1, R-1, R-2, R-3, R-4 and R-5 that contain a fuel burning appliance or have an attached garage.
- N.J.A.C. 5:23-3.20(c) and Section R315 of the one- and two-family dwelling subcode require that carbon monoxide alarms be installed and maintained in full operating condition in the immediate vicinity of each sleeping area when the building contains a fuel burning appliance or has an attached garage.
- Carbon monoxide alarms are permitted to be battery operated, hard-wired or the plug in type.
- The installation of battery operated or plug in type carbon monoxide alarms does not require a permit, or an inspection.

It is your responsibility to ensure that these provisions have been met.